

<u>Topic Title: Earth Matters – volcanoes and earthquakes</u>

History	Geography	Art	Design and Technology
	The children will describe and understand key aspects of physical geography, including: volcanoes and earthquakes. Children will use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied	They will study mastery of art and design techniques and produce creative work, exploring their ideas and recording their experiences.	Use, research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose. Create a simple version of a seismograph to show vibration. The children will create a 3d model of a volcano using a medium of their choice. These can be exploded in order to recreate a volcanic eruntion

Key drivers of the curriculum

Aspirations	Global citizenship	Wellbeing
Careers within geology and seismology Reporting news from around the world.	In Geography, we will be teaching the children what it means to be a global citizen. Through our teaching about human and physical features we will investigate the impact and destruction an erupting volcano and earthquakes have	Sending humanity and aid to places in need after a natural disaster Links to PSHCE - empathy

Core links through the curriculum.

Basic Skills		Real World Applications		
English	Numeracy	Using Technology including Computer Science	Science	
<u>Key texts</u>	Reading scales (link to seismograph)	Conducting own research using search engines	Building knowledge of convection currents, magnetism and forces	
<u>Writing opportunities</u> Plan and perform a	Grid references on maps		including friction.	
commentary on the build up to the eruption and				
Writing explanations Be				
audience for and purpose of the writing selecting				
the appropriate form and using similar writing as				
models for their own.	-			
Skimming and scanning to find information when				
doing research Perform their own				
compositions, using				
volume, and movement so				
that meaning is clear.				

Objectives	Activities	
Geography		
Geography: I can describe and understand key physical aspects of volcanoes. I can describe and understand key physical aspects of earthquakes. I can understand how physical processes can cause hazards to people. I can describe some advantages and disadvantages of living in hazard- prone areas. I can use simple geographical vocabulary to describe significant physical features and talk about how they change.	 Understand how tectonic plates work. Identify the layers of the earth and how volcanoes are formed. Discuss what happens on the edge of a plate and where plates are located in the world. Identify the Ring of Fire and discus why it exists. Study the features of extinct, dormant and active volcanoes. Discuss the inside of a volcano using diagrams and focusing on the layers and structure of a volcano intersection. Understand the difference between magma and lava. Discuss what happens when a volcano erupts and why Describe and understand key aspects of earthquakes. Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied. Understand how tectonic plates work. Identify the layers of the earth and how earthquakes occur. Consider the effects felt at the surface of the Earth when tectonic plates move. Understand what seismic waves are and what effect they have during an earthquake. Learn how seismic waves are recorded. Gain an understanding of life in an earthquake zone and become familiar with the precautions and preparations required. Compile an earthquake drill for their class, based on their knowledge of how their surroundings may behave in an earthquake. In role, practise an earthquake drill in the classroom. Understand how buildings are designed to withstand earthquakes. 	
ICT		
I understand that search results are selected and ranked.	Conducting own research using search engines	
I can be confident in creating and modifying text and presentation documents for a specific purpose. I can use a keyboard effectively including the use of keyboard shortcuts. I know how to use a spell check.		
L can use the ideas of experts and existing designs to help design my own product.	Make a DLY seismograph in order to gain an understanding of how seismic waves are recorded and measured	
I can create a detailed plan for my product and explain it I can create a cross sectional drawing of my design	Identify some of the factors that make buildings earthquake- proof, including cross bracing, large 'footprints' and tapered acometry.	
I can use given shapes on a computer program to create a design.	Make an earthquake-proof structure using marshmallows and	
I can consider the views of others, including the intended users to improve the work.	straws on a 'ground' of jelly.	
I can evaluate my design and suggest improvements.		

I can evaluate a product for purpose and appearance.		
I can select materials and components suitable for a task.		
Art		
	Draw on knowledge of the Earth's layers to construct a cross section of the Earth.	
	Create volcanic artwork inspired by the work of artist Margaret Godfrey by layering tissue onto a tile, to represent layers of a volcano.	
PE		
I can confidently improvise with a partner or on their own.	Watch a volcano dance and describe their appreciation of the music and movement.	
I am beginning to create longer dance sequences in a larger group.	Enact the build up to the eruption and the eruption itself	
I can demonstrate precision and some control in response to stimuli.	inrough dance and music.	
I am beginning to vary dynamics and develop actions and motifs.		
I can demonstrate rhythm and spatial awareness.		
I can modify parts of a sequence as a result of self-evaluation.		
I can use simple dance vocabulary to compare and improve work		
Music		
I can evaluate others work, thinking about pitch, mood, rhythm and tempo	Watch a volcano dance and describe their appreciation of the music and movement.	
	Enact the build up to the eruption and the eruption itself through dance and music.	